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**Q;** **State what tasks you carried out in the project.**

Web design can be quite complex and daunting, but with the development of the Internet and technology, web design can be easier than ever before nowadays. There are many resources on the Internet, and **everyone can learn to be a great web designer on their own**.

**Q;** **State what you enjoyed and did not enjoy about teamwork**.

When a user lands on a site, good design can make them feel something. If the site looks modern, offers bright colors, and is well organized – it's welcoming in visitors and encouraging them to stick around for a while.

This can occur from either having **too much or too little content**. Pages with too much to take in just look cluttered and those with too little are wasting a valuable opportunity. Both ends of spectrum can result in a boring user experience. The Fix: Think about what visitors to your site really need to know.

**Q; State what you learnt about teamwork.**

Working in a team **encourages personal growth, increases job satisfaction, and reduces stress**.

**Q;** **State what skills you gained/learnt from undertaking the project.**

* HTML/CSS skills. If you hope to become a web developer, you must understand HTML and CSS. ...
* Analytical skills. ...
* Responsive design skills. ...
* JavaScript skills. ...
* Interpersonal skills. ...
* Testing and debugging skills. ...
* Back-end basics. ...
* Search engine optimization.

**Q;** **State any strengths about yourself that emerged whilst undertaking the project**.

* Curiosity.
* Technical skills.
* Intuition.
* Love of learning.
* Adaptability.
* A positive attitude.
* Embracing mentorship.
* Communication skills.

**Q;** **State any weaknesses about yourself that emerged whilst undertaking the project**

Some common web design issues include making your site user-centric, responsive, mobile-friendly, accessible to all users, and finding the right balance between functionality, aesthetics and usability, and load speed.

**Q;** **State how you would do things better if you were to undertake the project again**.

1. Use white space.
2. Optimize your page speed.
3. Use attractive calls to action.
4. Use hyperlink differentiation.
5. Segment key information with bullet points.
6. Use images (wisely).
7. Include well-designed and written headline

**Q;** **Additional general or project specific comments**:

* here's no clear path. ...
* Outdated design. ...
* Overused stock images and icons. ...
* Too many textures and colors. ...
* Design for the wrong reasons. ...
* Cute that doesn't cut it. ...
* Your site isn't optimized for mobile. ...
* You play hard to get.